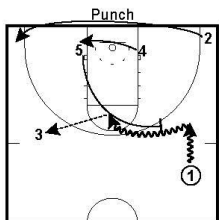


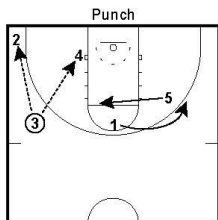


ARKANSAS ZONE OFFENSE

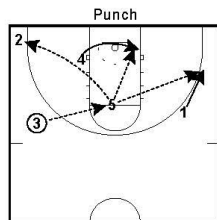
Arkansas Zone Offense



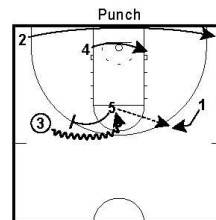
- Punch**
- 1 dribbles ball down above the FT Line extended
 - 2 cuts thru opposite
 - 5 sets screen on the top zone defender
 - 4 circles away
 - 1 attacks the middle of the zone looking for a paint touch
 - 1 can pass to 3



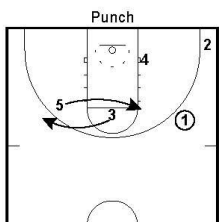
- Punch**
- 3 looks to 4 and 2 to make the defense wrong
 - 1 cuts away
 - 5 works back to the high post area



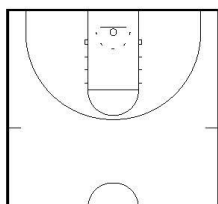
- Punch**
- 3 can look to 5
 - 4 can circle under
 - 5 look to make the defense wrong



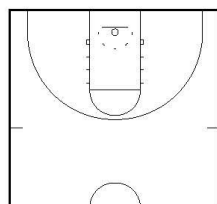
- Punch**
- if nothing there... action continues...



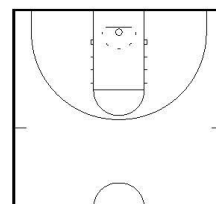
- Punch Stay**
- 1 dribble down to high wing
 - 5 set screen on zone
 - 3 rise
 - 4 cut opposite and ready to duck in
 - 1 attack nail



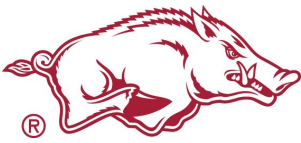
- Punch Stay**
- 3 look to 4
 - 5 work back thru high post
 - 1 space opposite



- Punch Stay**
- 5 set screen on zone
 - 3 attack nail
 - 4 work opposite

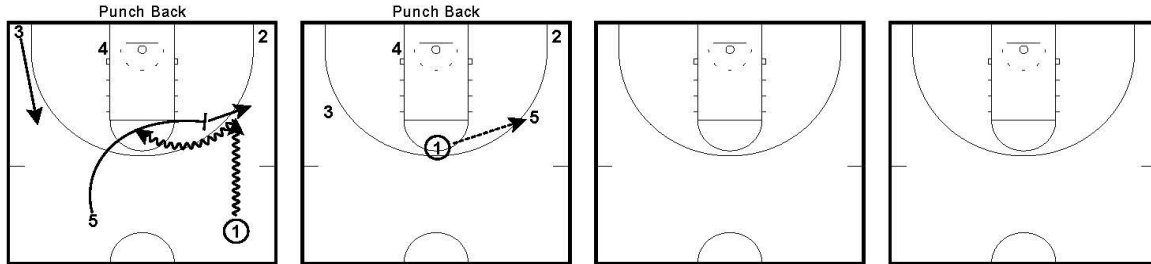


- Punch Stay**



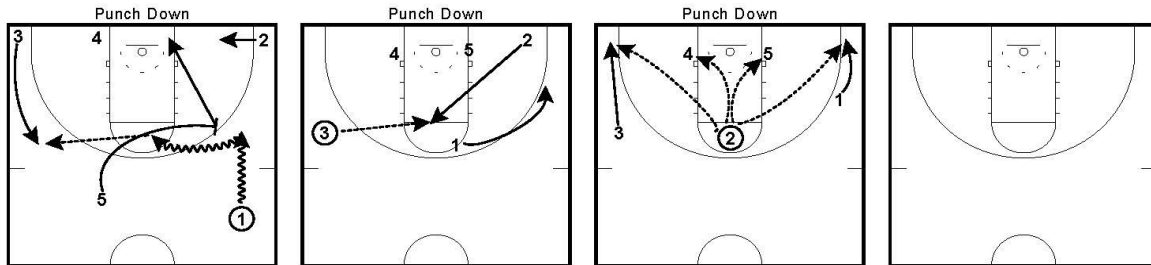
ARKANSAS ZONE OFFENSE

Arkansas Zone Offense



- Punch Back**
- 1 dribble wide to wing
 - 5 screen the zone
 - 1 attack the nail
 - 5 pop wide for 3pt shot
 - 3 rise to wing

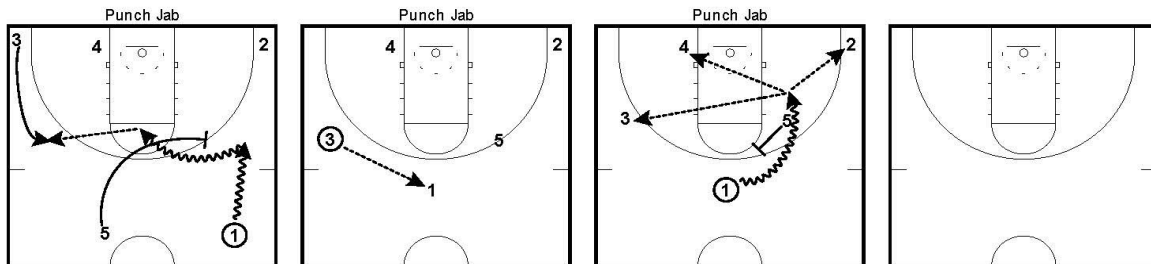
- Punch Back**
- 1 pass back to 5



- Punch Down**
- 1 dribble ball down to wing
 - 5 set on ball screen on the zone
 - 1 use the screen to attack
 - 2 start the cut thru
 - 5 roll
 - 3 rise
 - 1 pass to 3

- Punch Down**
- 2 cut into high post
 - 1 clear
 - 3 look for 2

- Punch Down**
- 1 and 3 drift to corners
 - 4 and 5 post
 - 2 make the defense wrong



- Punch Jab**
- 1 dribble down wide
 - 5 screen the zone defender on the ball
 - 3 rise up to high wing
 - 1 attack the middle of zone

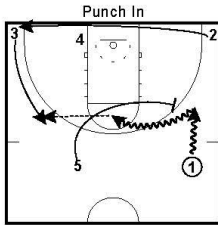
- Punch Jab**
- 3 pass back to 1 in the center court

- Punch Jab**
- 5 screen the outside of the zone
 - 1 attack looking jump shot 1st
 - 1 then look pass to 2, 4 or 3

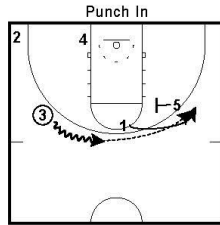


ARKANSAS ZONE OFFENSE

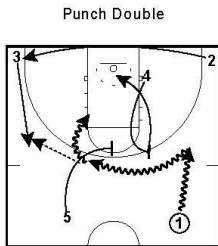
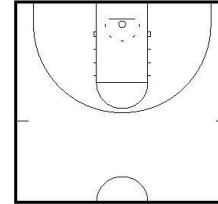
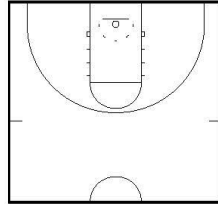
Arkansas Zone Offense



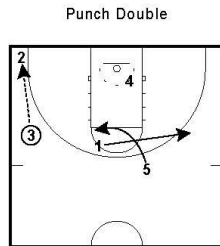
- Punch In**
- 1 dribble ball down to wing
 - 5 set ball screen on the zone
 - 2 cut thru
 - 3 rise up
 - 1 use the ball screen to attack
 - 1 pass to 3



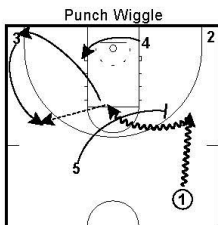
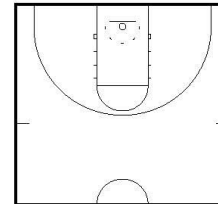
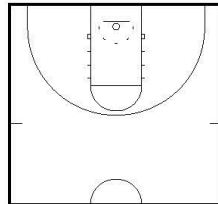
- Punch In**
- 5 set flare screen on the outside of the zone
 - 1 cut to 3pt line
 - 3 dribble towards the screen and pass to 1



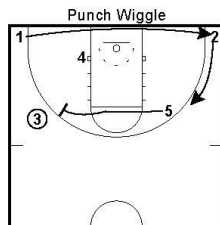
- Punch Double**
- 1 dribbles ball down to high wing
 - 4 sets screen on top of zone
 - 5 sets screen on second top defender
 - 2 cuts thru
 - 3 rises
 - 4 rolls...5 stays high



- Punch Double**
- 1 spaces away
 - 5 works back thru high post



- Punch Wiggle**
- 1 dribbles ball down to wing
 - 5 sets the screen on the zone
 - 4 works opposite
 - 2 stays locked
 - 1 explores the nail
 - 3 rises
 - 1 passes to 3 and cuts to corner



- Punch Wiggle**
- 5 works back thru the middle of zone then sets ball screen
 - 1 cuts thru opposite
 - 2 rises and we are in PUNCH

