Practice 8 of 12

ALL-STAR LEVEL

PERCENTAGE



THEME	ACTIVITY	DETAILS PROCENTAG
Values	REST	reach the players the importance of sleep. هُ
Warm-Up	LINE HOPS (1 x 20 seconds each)	 2 Feet Forward & Backwards 1 Foot Side to Side 1 Foot Forward & Backwards 2 Feet Side to Side Stationary Hip Swings Arm Rolls
Building Skills	Ball-Handling	
	SPIN DRIBBLE DRILL (3 min.)	Work on good, balanced spin moves.
	SPIN MOVE TO SHOT (2 reps each way)	After the spin, make sure the players are balanced and can shoot.
	MOVING BETWEEN THE LEGS DRILL (2 x down & back each way)	Make sure the players stay low and push forward as they dribble dribble between the legs.
	2 BALL SAME TIME MOVING (2 x down & back)	Have the players stay low and move at a natural pace.
	Passing	
	POUND & PASS DRILL (1 x 1 minute each hand)	Emphasize a good Pound dribble and a controlled 1 hand pass. ဇွိ
	STAR PASSING (10 x each way)	Pass and follow the pass in a star pattern that finishes with a lay-up.
	POST PASS & CUT DRILL (12 lay-ups each way)	Work on a good post pass and a quick cut to score.
	Shooting	
	SPIN STEP-IN DRILL (1 x 2 min each way)	Always use the inside foot and get balanced before shooting.
	SHOOTING LINE GAME (games to 5)	Have fun shooting like practiced!
	Rebounding	
	REBOUND & SCORE (3 each)	This is a tough rebounding and finishing drill!
Team Concepts	FULL COURT MAN (3 each)	Work on turning the offensive player and staying in front!
	MOTION - 4 ON 0 (1 x 8 makes)	The players will continually drive and kick until the coach says shoot.
Competing	3 ON 2, 2 ON 1 (4 minutes)	Work on transition finishes in this game like drill.
	LINE UP TRANSITION (5 stops)	Work on transition defense. The first team with 5 stops wins.
	5 ON 5 (games to 5)	Stop the game and coach as needed.

 Please limit standing time for players by spreading out and using as many baskets, basketballs, and parents/helpers as possible.

→ Be sure to take regular water breaks to help your players stay hydrated.

The percentages listed serve as approximate recommendations on how to allocate practice time.



Values

5%

> REST

★ It is important to get plenty of rest, so your body can recuperate from strenuous workouts and games, leaving you prepared for the next, and so that your body and mind are also ready for the other challenges of the day outside of basketball. Sleep is critical to a healthy body and mind, so even if you have FOMO (fear of missing out), make sure you get plenty of sleep. If it helps, remind yourself that when it comes time for the 100% effort necessary for success on the court, you won't be missing out if you're well-rested.

Practice 8 of 12

★ Coaches and players should relish rest during practices. Breaks from the physical exertion are necessary, and they also provide a natural time for players and coaches to talk to each other. While everyone catches their breath, you can go over plays or discuss strategy. It's also a great opportunity for coaches and players to get to know each other better. You can do icebreaker exercises or just have each player and coach talk a bit about their favorite NBA players or games they may have seen the previous night. Team-building during these rest breaks is an important part of what coaches and players should be getting from their youth basketball experience.

Warm-Up	Line Hops (1 x 20 seconds each)	
5%	• 2 feet forward & backwards • 2 feet side to side	
	 1 foot forward & backwards 1 foot side to side 	
	Stationary Hip Swings Arm Rolls	

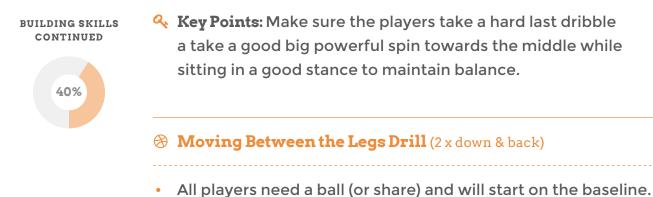


Building Skills	> BALL-HANDLING
	Spin Dribble Drill (3 minutes)
40%	• The players will all have a ball and start on the sideline.
	• They will take 2 dribbles with their right hand and spin to their left.
	• The players will repeat now taking 2 dribbles with their left hand and spinning back to their right.
	• The players will do this all the way down the court and back.
	Key Points: Make sure the 2nd dribble is a hard dribble and the players can think about having their feet almost come to a jump stop at the same time as their 2nd dribble as they prepare to spin.
	Spin Move to Shot (2 reps each way)
	• Have the players start in lines on the wings with a ball.
	• The first player will take 2 dribbles towards the baseline and simulate a defender cutting them off.
	• The player will spin back towards the middle without taking another dribble, squaring up and taking a jump shot.
	 The player will get their rebound and go to the other line and the process will repeat as the next player goes.

ALL-STAR LEVEL



Practice 8 of 12



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- The players will will dribble all the way down the floor taking two dribbles and then exploding forward between the legs.

2-Ball Same Time Moving (2 x down & back)

pace while staying low.

- All the players will start on the baseline with 2 balls (or share).
- They will start by dribbling with 2 balls at the same time.
- After a couple of dribbles, they will begin moving at a natural
- They will do this for this distance dictated before turning and coming back.



BUILDING SKILLS CONTINUED	> PASSING
	Pound & Pass Drill (1 x 1 minute each hand)
	• Have the players partner up and get a ball.
	• The partners will stand at least the lane width apart.
	• The partner with the ball will start by pounding the ball and then passing it out to their partner with one hand.
	• The pass should not be underhand, it should overhand with their hand behind the ball and their fingers pointing up.
	• The partner will catch the ball with one hand and repeat the action back to their partner.
	• The players should work at an intense speed.
	 Change the types of dribbles leading into the pass to keep the drill fresh.
	Key Points: Emphasize a good pound dribble and a controlled 1 hand pass.
	Star Passing (10 x each way) SEE DIAGRAM NEXT PAGE >
	 Have 5 lines of players, 1 on each elbow, 1 on each block, and 1 under the basket.
	 Have 1 player start with the ball under the basket facing the court

Practice 8 of 12

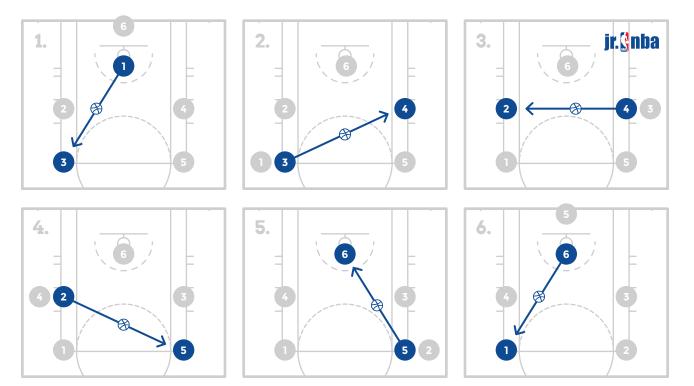


BUILDING SKILLS CONTINUED



• The player with the ball will pass the ball to the player on the right elbow and then follow the pass to take that spot.

- The player on the elbow will pass the ball to the opposite block and follow that pass to the back of that line.
- The player on the block will pass across to the other block and follow to that line.
- The player on the block will pass to the player on the opposite elbow and follow that pass to the back of that line.
- The player on the elbow will catch the ball and dribble in for a lay-up.
- The line under the basket will grab the rebound and the process will begin again.









Post Pass & Cut Drill (12 lay-ups each way)

- Have the players start in a line at the three point line with the first several players having a ball.
 - _____
- The first player in line will start with the ball in triple threat and fake a pass, then make a pass to the post player or coach.
- Immediately after the pass, the player will make a baseline cut and receive the ball back for a lay-up.
- The player will get their rebound and go back to the end of the line.
- This process will continue.

> SHOOTING

Spin Step-In Drill (1 x 2 min each way)

- Have each player get a ball and start in 1 line on the baseline (be sure to utilize multiple baskets).
- Place 3 cones around the paint, 1 just above the block, 1 in the middle of the lane and 1 just above the opposite block.
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- Have the players spin the ball out in front of the first cone, move forward and step into the ball with their inside foot.

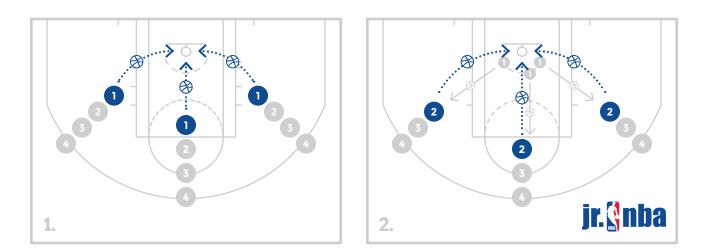
Practice 8 of 12 ALL-STAR LEVEL



- BUILDING SKILLS CONTINUED
 - 40%
- Once square and balance repeat the process moving to the cone in the middle of the paint.

- Again once square and balance repeat the process moving to the 3rd cone where the player will plant their inside foot and this time shoot the ball.
- The player will get their rebound and go to the back of the line.
- The players are allowed to start once the player in front of them is at the middle cone.
- Key Points: Work on balance and good footwork. Be sure to go both directions. Always use the inside foot and get balanced before shooting.
- Shooting Line Game (games to 5) See diagram Next Page >>
 - Divide the players into two or more group lines and have each group at a designated shooting spot on the court.
- Group lines will operate as a team and keep their score together.
- The players will shoot one time, get their rebound, give it to the next player and return to the back of the same line.
 - · ·
- Continue this drill until one team makes the designated number of shots. Then switch spots and start over.





BUILDING SKILLS CONTINUED



Key Points: Have the players count the makes out loud for both teams to hear. Encourage the players to cheer for their teammates and utilize the shooting form they have worked on.

> REBOUNDING

Rebound & Score (3 each)

- Have 3 players start in the paint and a line on the baseline.
- Coach will shoot the ball and all 3 players will try for the rebound.
- Once a player has the rebound they have to try to score.
- All shots have to be in the paint and limited fouls are called.
 - _____
- The other 2 players are playing defense and trying to prevent the player with the ball from scoring.
- A player must score 3 times to come out of the game and the next player in line jumps into the game immediately.

ALL-STAR LEVEL



BUILDING SKILLS CONTINUED • There are no pauses and the ball is always live, even as it just passes through the net.

Practice 8 of 12

• This is a tough rebounding and finishing drill that will force the players to battle and work hard to rebound and score in the paint.

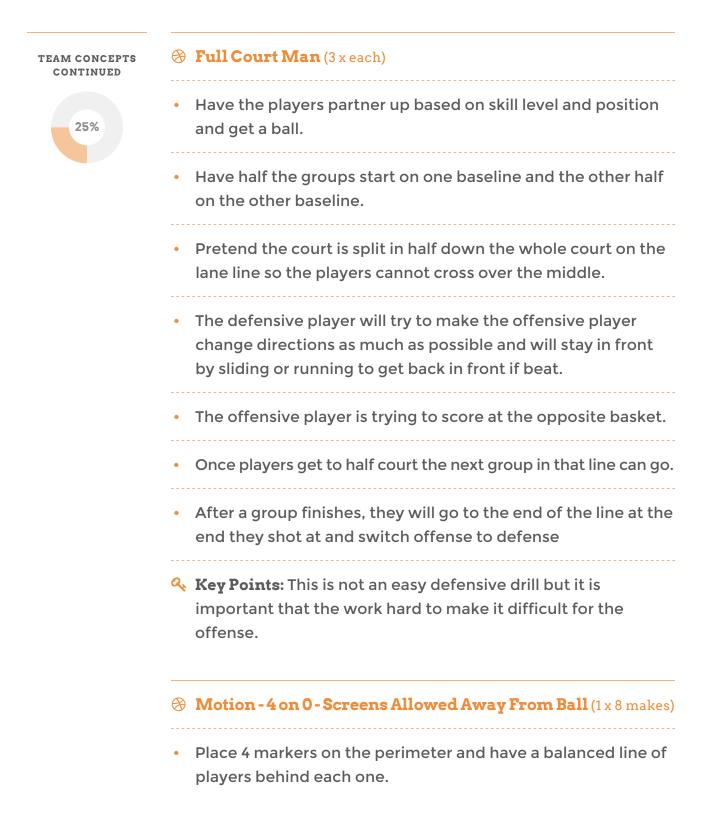
Team Concepts



† Fundamentals of Defending the Post: There are a variety of ways to defend post players and coaches may choose to adjust their defense depending on the team or the player. Regardless, you always want to keep the offensive player away from the basket, so the more difficult you can make it for the player to get close and catch close to the basket, the better. Next, the defense will depend on where the ball is. For this example, if the ball is on the wing on the same side as the post, there are the options of fronting the post by getting between the passer and the post player. You can also play behind the post player and stay between the player and the basket. Or you could choose to defend in between with something like a 3/4 or 1/2 front in which one foot is in front of the player with a hand discouraging the pass, and one foot behind the player so the defense can easily get back behind the player on the catch. There are also options of defending from the high side or the baseline side.

★ Of course, there are different ways to double team as well. Maybe doubling from the passers defender works for you, or perhaps doubling from the weak side from the baseline side is what you like. Or maybe you'll prefer always doubling from the other post player, or maybe you like waiting until the player dribbles to double team. The point is, there are a lot of options and we encourage you to explore what works best for you.





jr. Inba

TEAM	CONCEPTS
CON	NTINUED



- The first 4 players up will pass and cut or pass and screen away and always fill the open spot on the court when a player leaves it.
- Encourage the players to work together to move the ball quickly and find and fill the open spots.
- Complete 5-7 passes before taking a shot.
- After the shot, the group will get their rebound and go to the back of the lines and the next 4 players will step on and repeat the process.

 Competing
 Image: Son 2, 2 on 1 (4 min)

 25%
 • Start with 3 lines on the baseline (2 on the wing and 1 in the middle).

 • The line in the middle will have basketballs.

 • Place two players on the opposite end as defenders.

 • The first player in each of the 3 lines will go with the ball up the court and try to score in the 3 on 2 fast break.

 • The offense is only allowed 1 shot.

 • Whichever player takes the shot or turns the ball over will get back on defense.

Practice 8 of 12

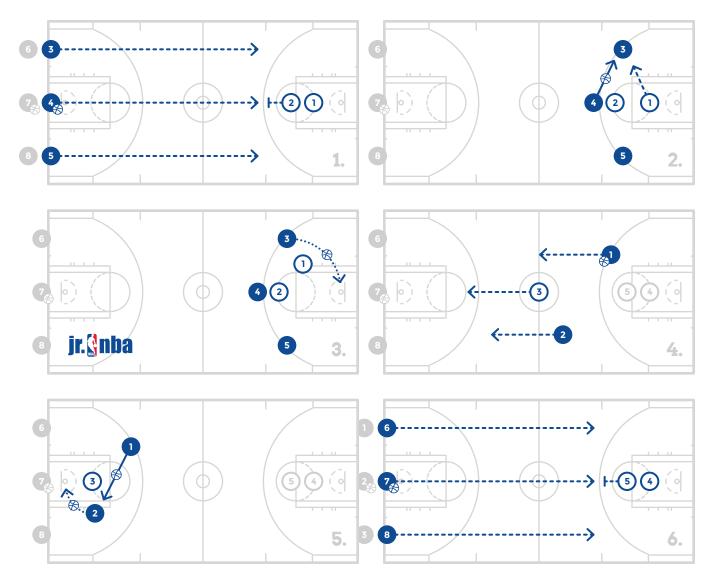
ALL-STAR LEVEL

COMPETING CONTINUED

25%

• The other 2 offensive players will stay there and become the 2 new defenders.

- The two current defenders will bring the ball back down the court and try to score in the 2 on 1 fast break.
- This process will repeat with a new group coming on from the baseline and those who just finished going to the back of the lines.



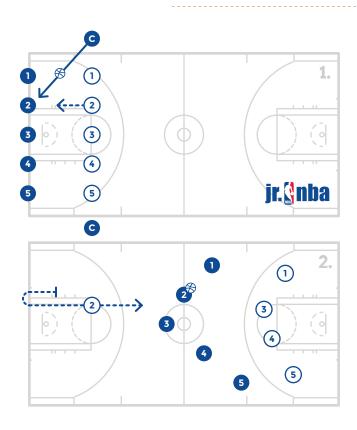


COMPETING CONTINUED



Line Up Transition (5 stops)

- Divide the players into teams and have 5 players line up across the baseline and 5 players line up on the free throw line extended across from them.
- The coach will have a ball and pass it to a player on the baseline and that player and that team will go to the other basket to try to score.
- The player that is standing free throw line extended in front of the player who caught the ball will have to sprint to the baseline in front of them and turn and sprint back into the play which is now ahead of them.



- The defensive team will need to stop the ball and match up as they are at a 5 on 4 disadvantage until the player hustles back into the play.
- After the possession, have the teams switch (baseline to free throw line extended and vice versa) and continue the drill.
- Coach the players through the proper method of stopping the ball and matching up.
- The team with the set number of defensive stops first wins



COMPETING CONTINUED	Son 5 (games to 5)
25%	• Divide the players into teams and play 5 on 5 full court.
	 Play games of 4-minutes to ensure the players play hard the entire game.
	 In this version of 5 on 5, if there is a coaching point, stop the game and make the point before continuing.
Compliment Session	 Gather the players in the middle of the court and encourage them to raise their hand and give another teammate a compliment.
	 If needed, have the coach start the session by giving a compliment and let the players follow.
	Key Points: All compliments should be natural. Not every player has to give or receive a compliment.